Lecture 3: Loss function Regularization **Optimization**

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Announcements (also on Piazza)

- Homework 1 released, due Thursday, Sept 26,11:55pm via Gradescope
	- Upload homework well in advance
	- Check late day policy
- Optional discussion section this Friday, Sept 13, 11-12am, CS 142
	- Python setup, Google collab, Basics of Python & Numpy
	- Schedule for the remaining discussion sections listed on the lectures page

Lecture 3 - 2

- Change in Oindrila's office hours, Fridays 9-11am, CS 207
- Reminder to read course policies [https://cvl-umass.github.io/](https://cvl-umass.github.io/compsci682-fall-2024/policies/) [compsci682-fall-2024/policies/](https://cvl-umass.github.io/compsci682-fall-2024/policies/) and course page in general

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Recall from last time ... Linear classifier

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Loss function/Optimization

Goals:

- Define a **loss function** that quantifies our unhappiness with the scores across the training data.
- Come up with a way of efficiently finding the parameters that minimize the loss function. (**optimization**)

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Suppose: 3 training examples, 3 classes. With some W the scores $f(x, W) = Wx$ are:

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Suppose: 3 training examples, 3 classes. With some W the scores $f(x, W) = Wx$ are:

Multiclass SVM loss:

Given an example (x_i, y_i) where x_i is the image and where \mathbf{u}_i is the (integer) label,

and using the shorthand for the scores vector: $s_i = f(x_i, W)$

the SVM loss has the form:

 $L_i = \sum_{j \neq y_i} \max(0, s_j - s_{y_i} + 1)$

and the full training loss is the mean over all examples in the training data:

$$
L = \frac{1}{N} \sum_{i=1}^{N} L_i
$$

$$
L = (2.9 + 0 + 12.9)/3
$$

= 5.3

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Example numpy code:

$$
L_i=\textstyle\sum_{j\neq y_i}\max(0,s_j-s_{y_i}+1)
$$

```
def L_i vectorized(x, y, W):
  scores = W.dot(x)margins = np.maximum(0, scores - scores[y] + 1)margins[y] = 0loss i = np.sum(maxgins)return loss i
```
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Coding tip: Keep track of dimensions:

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cat frog car **3.2** 5.1 -1.7

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scores = unnormalized log probabilities of the classes.

$$
\boxed{s=f(x_i;W)}
$$

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scores = unnormalized log probabilities of the classes.

$$
\boxed{P(Y=k|X=x_i)=\frac{e^{s_k}}{\sum_j e^{s_j}}}
$$

where

$$
s=f(x_i;W)\\
$$

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scores = unnormalized log probabilities of the classes.

$$
\boxed{P(Y=k|X=x_i)=\frac{e^{s_k}}{\sum_j e^{s_j}}}
$$

where

$$
s=f(x_i;W)\\
$$

Softmax function

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3.2

5.1

-1.7

frog

car

scores = unnormalized log probabilities of the classes.

where

$$
P(Y=k|X=x_i)=\tfrac{e^{s_k}}{\sum_j e^{s_j}}
$$

$$
s=f(x_i;W)\\
$$

Want to maximize the log likelihood, or (for a loss function) cat 3.2 to minimize the negative log likelihood of the correct class:

$$
L_i = -\log P(Y=y_i|X=x_i)
$$

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3.2

5.1

frog

car

scores = unnormalized log probabilities of the classes.

$$
P(Y=k|X=x_i)=\tfrac{e^{s_k}}{\sum_j e^{s_j}}\qquad\text{where}\qquad
$$

$$
s=f(x_i;W)\\
$$

Want to maximize the log likelihood, or (for a loss function) cat 3.2 to minimize the negative log likelihood of the correct class:

$$
L_i = -\log P(Y=y_i|X=x_i)
$$

-1.7 in summary: $L_i = -\log(\frac{e^{s y_i}}{\sum_i e^{s_j}})$

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 $L_i = -\log(\frac{e^{s_{y_i}}}{\sum_{j} e^{s_j}})$

unnormalized log probabilities

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$$
L_i = -\log(\tfrac{e^{s_{y_i}}}{\sum_j e^{s_j}})
$$

unnormalized probabilities

unnormalized log probabilities

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Softmax vs. SVM

$$
L_i = -\log(\tfrac{e^{s_{y_i}}}{\sum_j e^{s_j}})
$$

$$
L_i = \textstyle\sum_{j \neq y_i} \max(0, s_j - s_{y_i} + 1)
$$

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Softmax vs. SVM

$$
L_i = -\log(\tfrac{e^{s_{y_i}}}{\sum_j e^{s_j}})
$$

$$
L_i = \textstyle\sum_{j \neq y_i} \max(0, s_j - s_{y_i} + 1)
$$

assume scores:
\n
$$
[10, -2, 3]
$$

\n $[10, 9, 9]$
\n $[10, -100, -100]$
\nand $y_i = 0$

Q: Suppose I take a datapoint and I jiggle a bit (changing its score slightly). What happens to the loss in both cases?

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Coming up:

- Regularization - Optimization

 $f(x,W) = Wx + b$

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Regularization

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There is a "bug" with the loss:

 $f(x,W)=Wx$ $L = \frac{1}{N} \sum_{i=1}^{N} \sum_{j \neq y_i} \max(0, f(x_i; W)_j - f(x_i; W)_{y_i} + 1)$

E.g. Suppose that we found a W such that $L = 0$. Is this W unique?

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Suppose: 3 training examples, 3 classes. With some W the scores $f(x, W) = Wx$ are:

$$
L_i = \textstyle\sum_{j \neq y_i} \max(0, s_j - s_{y_i} + 1)
$$

$= max(0, 1.3 - 4.9 + 1)$ $+$ max(0, 2.0 - 4.9 + 1) $= max(0, -2.6) + max(0, -1.9)$ $= 0 + 0$ $= 0$ **Before:**

With W twice as large: $= max(0, 2.6 - 9.8 + 1)$ $+max(0, 4.0 - 9.8 + 1)$ $= max(0, -6.2) + max(0, -4.8)$ $= 0 + 0$

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$f(x, W) = Wx$	An example:
Cat	1.3
car	2.5
frog	2.0

Loss:

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$f(x, W) = Wx$	An example:
Cat	1.3
car	2.5
frog	2.0
Loss:	0.5

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$f(x, W) = Wx$	An example:
What is the loss?	
How could we change W to eliminate the loss?	
Cat	1.3
Car	2.5
frog	2.0
Loss:	0.5

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$$
f(x,W)=Wx
$$

An example: What is the loss?

How could we change W to eliminate the loss? (POLL)

Multiply W (and b) by 2!

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$$
f(x,W)=Wx
$$

An example: What is the loss?

How could we change W to eliminate the loss? (POLL)

Multiply W (and b) by 2!

Wait a minute! Have we done anything useful???

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$$
f(x,W)=Wx
$$

An example: What is the loss?

How could we change W to eliminate the loss? (POLL)

Multiply W (and b) by 2!

Wait a minute! Have we done anything useful???

No! Any example that used to be wrong is still wrong (on the wrong side of the boundary). Any example that is right is still right (on the correct side of the boundary).

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Regularization

 λ = regularization strength (hyperparameter)

$$
L(W) = \frac{1}{N} \sum_{i=1}^{N} L_i(f(x_i, W), y_i) + \lambda R(W)
$$

Data loss: Model predictions should match training data

Regularization: Prevent the model from having too much flexibility.

Simple examples

L2 regularization: $R(W) = \sum_k \sum_l W_{k,l}^2$ L1 regularization: $R(W) = \sum_{k} \sum_{l} |W_{k,l}|$

More complex:

Dropout

Batch normalization

Elastic net (L1 + L2): $R(W) = \sum_k \sum_l \beta W_{k,l}^2 + |W_{k,l}|$ Stochastic depth, fractional pooling, etc.

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Regularization

 λ = regularization strength (hyperparameter)

$$
L(W) = \frac{1}{N} \sum_{i=1}^{N} L_i(f(x_i, W), y_i) + \lambda R(W)
$$

Data loss: Model predictions should match training data

Regularization: Prevent the model from having too much flexibility.

Why regularize?

- Express preferences over weights
- Make the model simple so it works on test data
- Improve optimization by adding curvature

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Regularization: Expressing Preferences

$$
x=[1,1,1,1] \\ w_1=[1,0,0,0]
$$

$$
L2 \ \text{Regularization} \ \overline{R(W)} = \sum_k \sum_l W_{k,l}^2
$$

 $w_2 = [0.25, 0.25, 0.25, 0.25]$

$$
w_1^Tx=w_2^Tx=1\\
$$

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Regularization: Expressing Preferences

$$
x = [1, 1, 1, 1] \\ w_1 = [1, 0, 0, 0]
$$

$$
^{ \text{\tiny{L2\text{-}Regularization}}} R(W) = \sum_k \sum_l W^2_{k,l}
$$

$$
w_2 = \boxed{[0.25, 0.25, 0.25, 0.25]}
$$

L₂ regularization likes to "spread out" the weights

$$
w_1^Tx=w_2^Tx=1\\
$$

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Regularization: Prefer Simpler Models

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Regularization: Prefer Simpler Models

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Regularization: Prefer Simpler Models

Regularization pushes against fitting the data with too much flexibility. If you are going to use a complex function to fit the data, you should be doing based on a lot of data!

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Bias Variance Tradeoff for Polynomials

figures from <https://theclevermachine.wordpress.com/tag/estimator-variance/>

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But things can be complicated!

Source: https://en.wikipedia.org/wiki/Double_descent

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Optimization

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Recap

- We have some dataset of (x,y) $s=f(x;W)\overset{\mathrm{e.g.}}{=}Wx$
- We have a **score function:**
- We have a **loss function**:

$$
\begin{array}{l} \displaystyle{ \begin{aligned} i&=-\log(\frac{e^{s_{y_i}}}{\sum_{j}e^{s_{j}}})\text{ Softmax} \\ \displaystyle{ \begin{aligned} i&=\sum_{j\neq y_i}\max(0,s_j-s_{y_i}+1)\text{ SVM} \end{aligned} \end{array} } \end{array} }
$$

$$
L = \tfrac{1}{N}\sum_{i=1}^N L_i + R(W) \text{ Full loss}
$$

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Strategy #1: A first very bad idea solution: **Random search**

```
# assume X train is the data where each column is an example (e.g. 3073 x 50,000)
# assume Y train are the labels (e.g. 1D array of 50,000)
# assume the function L evaluates the loss function
bestloss = float("inf") # Python assigns the highest possible float value
for num in xrange(1000):
 W = np.random.randn(10, 3073) * 0.0001 # generate random parametersloss = L(X \text{ train}, Y \text{ train}, W) # get the loss over the entire training set
 if loss < bestloss: # keep track of the best solution
   bestloss = lossbestW = Wprint 'in attempt %d the loss was %f, best %f' % (num, loss, bestloss)
# prints:
# in attempt 0 the loss was 9.401632, best 9.401632
# in attempt 1 the loss was 8.959668, best 8.959668
# in attempt 2 the loss was 9.044034, best 8.959668
# in attempt 3 the loss was 9.278948, best 8.959668
# in attempt 4 the loss was 8.857370, best 8.857370
# in attempt 5 the loss was 8.943151, best 8.857370
# in attempt 6 the loss was 8.605604, best 8.605604
# ... (trunctated: continues for 1000 lines)
```
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Let's see how well this works on the test set...

Assume X test is [3073 x 10000], Y test [10000 x 1] scores = Whest.dot(Xte cols) # 10 x 10000, the class scores for all test examples # find the index with max score in each column (the predicted class) Yte predict = $np. argmax(scores, axis = 0)$ # and calculate accuracy (fraction of predictions that are correct) $np.macan(Yte predict == Yte)$ # returns θ . 1555

15.5% accuracy! not bad! (SOTA is ~95%)

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Strategy #2: **Follow the slope**

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Strategy #2: **Follow the slope**

In 1-dimension, the derivative of a function:

$$
\frac{df(x)}{dx}=\lim_{h\rightarrow 0}\frac{f(x+h)-f(x)}{h}
$$

In multiple dimensions, the **gradient** is the vector of (partial derivatives).

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A sneak "preview" of the motivation for backpropagation

Consider the function

 $z(x, y) = x^2 + y^2$.

and suppose we are interested in evaluating the gradient of this function at the point

$$
(x,y)=(5,3).
$$

Evaluate the gradient:

$$
\frac{\partial z}{\partial x} = 2x.
$$

$$
\frac{\partial z}{\partial y} = 2y.
$$

The algebraic expression of the gradient is just the collection of these partials into a "vector":

$$
\nabla z = \begin{bmatrix} 2x \\ 2y \end{bmatrix}.
$$
 Don't care about this

The evaluation of this gradient at the point $(x, y) = (5, 3)$ is simply

Do care about this

$$
\nabla z(5,3) = \begin{bmatrix} 2 \times 5 \\ 2 \times 3 \end{bmatrix} = \begin{bmatrix} 10 \\ 6 \end{bmatrix}.
$$

Numerical evaluation of the gradient...

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gradient dW:

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gradient dW:

[-2.5,

0.6,

?,

?,

?,

?,

?,

?,

?,…]

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current W: [0.34, -1.11, 0.78, 0.12, 0.55, 2.81, -3.1, -1.5, 0.33,…] **loss 1.25347**

[-2.5, 0.6, 0, 0.2, 0.7, -0.5, (some function of data and W)

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 $dW = ...$

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1.1,

1.3,

-2.1,…]

gradient dW:

Evaluating the gradient numerically

$$
\frac{df(x)}{dx}=\lim_{h\rightarrow 0}\frac{f(x+h)-f(x)}{h}
$$

```
def eval numerical gradient(f, x):
  0.000a naive implementation of numerical gradient of f at x
  - f should be a function that takes a single argument
```
- x is the point (numpy array) to evaluate the gradient at **BOOT**

 $\mathsf{fx} = \mathsf{f(x)}$ # evaluate function value at original point $grad = np{\cdot}zeros(x,\text{shape})$ $h = 0.00001$

iterate over all indexes in x

 $it = np.nditer(x, flags=['multi index'], op flags=['readwrite'])$ while not it.finished:

evaluate function at x+h

 $ix = it.multi index$ old value = $x[ix]$ $x[ix] = old value + h # increment by h$ $fxh = f(x)$ # evalute $f(x + h)$ $x[ix] = old value # restore to previous value (very important!)$

compute the partial derivative $grad(ix) = (fxh - fx) / h # the slope$ it.iternext() # step to next dimension

return grad

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Evaluating the gradient numerically

$$
\frac{df(x)}{dx}=\lim_{h\rightarrow 0}\frac{f(x+h)-f(x)}{h}
$$

- approximate
- very slow to evaluate

```
def eval numerical gradient(f, x):
  0.000a naive implementation of numerical gradient of f at x
  - f should be a function that takes a single argument
  - x is the point (numpy array) to evaluate the gradient at
  BOOT
```
 $\mathsf{fx} = \mathsf{f(x)}$ # evaluate function value at original point $grad = np{\cdot}zeros(x,\text{shape})$ $h = 0.00001$

iterate over all indexes in x

 $it = np.nditer(x, flags=['multi index'], op flags=['readwrite'])$ while not it.finished:

evaluate function at x+h

 $ix = it.multi index$ old value = $x[ix]$ $x[ix] = old value + h # increment by h$ $fxh = f(x)$ # evalute $f(x + h)$ $x[ix] = old value # restore to previous value (very important!)$

compute the partial derivative $grad(ix) = (fxh - fx) / h # the slope$ it.iternext() # step to next dimension

return grad

Subhransu Maji, Chuang Gan and TAs Learned-Miller and Lecture 3 - 63 Sep 10, 2024 Some slides kindly provided by Fei-Fei Li, Jiajun Wu, Erik Learned-Miller Subhransu Maji, Chuang Gan and TAs