Lecture 3: Loss function Regularization Optimization

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Announcements (also on Piazza)

- Homework 1 released, due Thursday, Sept 26,11:55pm via Gradescope
 - Upload homework well in advance
 - Check late day policy
- Optional discussion section this Friday, Sept 13, 11-12am, CS 142
 - Python setup, Google collab, Basics of Python & Numpy
 - Schedule for the remaining discussion sections listed on the lectures page

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- Change in Oindrila's office hours, Fridays 9-11am, CS 207
- Reminder to read course policies <u>https://cvl-umass.github.io/</u> <u>compsci682-fall-2024/policies/</u> and course page in general

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Recall from last time ... Linear classifier



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Loss function/Optimization





airplane	-3.45	-0.51	3.42
automobile	-8.87	6.04	4.64
bird	0.09	5.31	2.65
cat	2.9	-4.22	5.1
deer	4.48	-4.19	2.64
den	8.02	3.58	5.55
aog	3.78	4.49	-4.34
frog	1.06	-4.37	-1.5
horse	-0.36	-2.09	-4.79
ship	-0.72	-2.93	6.14
truck		=	-

Goals:

- Define a **loss function** that quantifies our unhappiness with the scores across the training data.
- Come up with a way of efficiently finding the parameters that minimize the loss function. (optimization)

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Suppose: 3 training examples, 3 classes. With some W the scores f(x, W) = Wx are:



cat	3.2	1.3	2.2
car	5.1	4.9	2.5
frog	-1.7	2.0	-3.1

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Suppose: 3 training examples, 3 classes. With some W the scores f(x, W) = Wx are:



Multiclass SVM loss:

Given an example (x_i, y_i) where x_i is the image and where y_i is the (integer) label,

and using the shorthand for the scores vector: $s_i = f(x_i, W)$

the SVM loss has the form:

 $L_i = \sum_{j
eq y_i} \max(0, s_j - s_{y_i} + 1)$

and the full training loss is the mean over all examples in the training data:

$$L = rac{1}{N} \sum_{i=1}^{N} L_i$$

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Example numpy code:

$$L_i = \sum_{j
eq y_i} \max(0, s_j - s_{y_i} + 1)$$

```
def L_i_vectorized(x, y, W):
    scores = W.dot(x)
    margins = np.maximum(0, scores - scores[y] + 1)
    margins[y] = 0
    loss_i = np.sum(margins)
    return loss_i
```

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Coding tip: Keep track of dimensions:



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cat**3.2**car5.1frog-1.7

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scores = unnormalized log probabilities of the classes.

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$$s=f(x_i;W)$$

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scores = unnormalized log probabilities of the classes.

where

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$$P(Y=k|X=x_i)=rac{e^{s_k}}{\sum_j e^{s_j}}$$

$$s=f(x_i;W)$$

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scores = unnormalized log probabilities of the classes.

$$P(Y=k|X=x_i)=rac{e^{s_k}}{\sum_j e^{s_j}}$$

where

$$s=f(x_i;W)$$

cat	3.2
car	5.1
frog	-1.7

Softmax function

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3.2

5.1

-1.7

cat

car

frog

scores = unnormalized log probabilities of the classes.

$$P(Y=k|X=x_i)=rac{e^{s_k}}{\sum_j e^{s_j}}$$

where

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$$s=f(x_i;W)$$

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Want to maximize the log likelihood, or (for a loss function) to minimize the negative log likelihood of the correct class:

$$L_i = -\log P(Y=y_i|X=x_i)$$

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3.2

5.1

cat

car

frog

scores = unnormalized log probabilities of the classes.

where

$$P(Y=k|X=x_i)=rac{e^{s_k}}{\sum_j e^{s_j}}$$

$$s=f(x_i;W)$$

Want to maximize the log likelihood, or (for a loss function) to minimize the negative log likelihood of the correct class:

$$L_i = -\log P(Y=y_i|X=x_i)$$

-1.7 in summary: $L_i = -\log(rac{e^{sy_i}}{\sum_j e^{s_j}})$

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cat

car

frog

 $L_i = -\log(rac{e^{sy_i}}{\sum_i e^{s_j}})$

unnormalized log probabilities

-1.7

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$$L_i = -\log(rac{e^{sy_i}}{\sum_j e^{s_j}})$$

unnormalized probabilities



unnormalized log probabilities

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Softmax vs. SVM

$$L_i = -\log(rac{e^{sy_i}}{\sum_j e^{s_j}})$$

$$L_i = \sum_{j
eq y_i} \max(0, s_j - s_{y_i} + 1)$$

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Softmax vs. SVM

$$L_i = -\log(rac{e^{sy_i}}{\sum_j e^{s_j}})$$

$$L_i = \sum_{j
eq y_i} \max(0, s_j - s_{y_i} + 1)$$

assume scores:
[10, -2, 3]
[10, 9, 9]
[10, -100, -100]
and
$$y_i = 0$$

Q: Suppose I take a datapoint and I jiggle a bit (changing its score slightly). What happens to the loss in both cases?

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Coming up:

RegularizationOptimization

f(x,W) = Wx + b



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Regularization

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There is a "bug" with the loss:

 $egin{aligned} f(x,W) &= Wx \ L &= rac{1}{N} \sum_{i=1}^N \sum_{j
eq y_i} \max(0,f(x_i;W)_j - f(x_i;W)_{y_i} + 1) \end{aligned}$

E.g. Suppose that we found a W such that L = 0. Is this W unique?

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Suppose: 3 training examples, 3 classes. With some W the scores f(x, W) = Wx are:



$$L_i = \sum_{j
eq y_i} \max(0, s_j - s_{y_i} + 1)$$

Before:

- $= \max(0, 1.3 4.9 + 1)$
- $+\max(0, 2.0 4.9 + 1)$
- $= \max(0, -2.6) + \max(0, -1.9)$

= 0 + 0

= 0

With W twice as large:

- $= \max(0, 2.6 9.8 + 1)$
- $+\max(0, 4.0 9.8 + 1)$
- $= \max(0, -6.2) + \max(0, -4.8)$
- = 0 + 0

= 0

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$$f(x,W) = Wx$$
An example:
What is the loss? (POLL)
Cat
1.3
Car
2.5
frog
2.0
Loss:

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$$f(x,W) = Wx$$
An example:
What is the loss?
What is the loss?
Cat
1.3
Car
2.5
frog
2.0
Loss:
0.5

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$$f(x,W) = Wx$$
An example:
What is the loss?
How could we change W to eliminate
the loss? (POLL)
Cat 1.3
car 2.5
frog 2.0
Loss: 0.5

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$$f(x,W)=Wx$$



An example: What is the loss?

How could we change W to eliminate the loss? (POLL)

Multiply W (and b) by 2!

cat	1.3	2.6
car	2.5	5.0
frog	2.0	4.0
Loss:	0.5	0

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$$f(x,W)=Wx$$



An example: What is the loss?

How could we change W to eliminate the loss? (POLL)

Multiply W (and b) by 2!

Wait a minute! Have we done anything useful???

cat	1.3	2.6
car	2.5	5.0
frog	2.0	4.0
Loss:	0.5	0

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$$f(x,W) = Wx$$



cat	1.3	2.6
car	2.5	5.0
frog	2.0	4.0
Loss:	0.5	0

An example: What is the loss?

How could we change W to eliminate the loss? (POLL)

Multiply W (and b) by 2!

Wait a minute! Have we done anything useful???

No! Any example that used to be wrong is still wrong (on the wrong side of the boundary). Any example that is right is still right (on the correct side of the boundary).

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Regularization

 λ = regularization strength (hyperparameter)

$$L(W) = \underbrace{\frac{1}{N} \sum_{i=1}^{N} L_i(f(x_i, W), y_i) + \lambda R(W)}_{(W)}$$

Data loss: Model predictions should match training data

Regularization: Prevent the model from having too much flexibility.

Simple examples

L2 regularization: $R(W) = \sum_{k} \sum_{l} W_{k,l}^2$ L1 regularization: $R(W) = \sum_{k} \sum_{l} |W_{k,l}|$ Elastic net (L1 + L2): $R(W) = \sum_{k} \sum_{l} \beta W_{k,l}^2$ +

More complex:

Dropout

Batch normalization

Elastic net (L1 + L2): $R(W) = \sum_k \sum_l \beta W_{k,l}^2 + |W_{k,l}|$ Stochastic depth, fractional pooling, etc

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Regularization

 λ = regularization strength (hyperparameter)

$$L(W) = \frac{1}{N} \sum_{i=1}^{N} L_i(f(x_i, W), y_i) + \lambda R(W)$$

Data loss: Model predictions should match training data

Regularization: Prevent the model from having too much flexibility.

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Why regularize?

- Express preferences over weights
- Make the model simple so it works on test data
- Improve optimization by adding curvature

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Regularization: Expressing Preferences

$$x = [1, 1, 1, 1]$$

 $w_1 = [1, 0, 0, 0]$

L2 Regularization
$$R(W) = \sum_k \sum_l W_{k,l}^2$$

 $w_2 = \left[0.25, 0.25, 0.25, 0.25
ight]$

$$w_1^T x = w_2^T x = 1$$

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Regularization: Expressing Preferences

$$x = [1, 1, 1, 1]$$
 $w_1 = [1, 0, 0, 0]$

L2 Regularization
$$R(W) = \sum_k \sum_l W_{k,l}^2$$

$$w_2 = \left[0.25, 0.25, 0.25, 0.25
ight]$$

L2 regularization likes to "spread out" the weights

$$w_1^T x = w_2^T x = 1$$

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Regularization: Prefer Simpler Models



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Regularization: Prefer Simpler Models



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Regularization: Prefer Simpler Models



Regularization pushes against fitting the data with too much flexibility. If you are going to use a complex function to fit the data, you should be doing based on a lot of data!

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Bias Variance Tradeoff for Polynomials



figures from https://theclevermachine.wordpress.com/tag/estimator-variance/

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But things can be complicated!

Source: https://en.wikipedia.org/wiki/Double_descent



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Optimization

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Recap

- We have some dataset of (x,y)
- We have a **score function**:
- We have a loss function:

$$s = f(x;W) \stackrel{ ext{e.g.}}{=} Wx$$

$$egin{aligned} L_i &= -\log(rac{e^{sy_i}}{\sum_j e^{s_j}}) ext{ Softmax} \ L_i &= \sum_{j
eq y_i} \max(0, s_j - s_{y_i} + 1) ext{SVM} \ L &= rac{1}{N} \sum_{i=1}^N L_i + R(W) ext{ Full loss} \end{aligned}$$



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Strategy #1: A first very bad idea solution: Random search

```
# assume X train is the data where each column is an example (e.g. 3073 x 50,000)
# assume Y train are the labels (e.g. 1D array of 50,000)
# assume the function L evaluates the loss function
bestloss = float("inf") # Python assigns the highest possible float value
for num in xrange(1000):
 W = np.random.randn(10, 3073) * 0.0001 # generate random parameters
 loss = L(X train, Y train, W) # get the loss over the entire training set
 if loss < bestloss: # keep track of the best solution</pre>
   bestloss = loss
   bestW = W
 print 'in attempt %d the loss was %f, best %f' % (num, loss, bestloss)
# prints:
# in attempt 0 the loss was 9.401632, best 9.401632
# in attempt 1 the loss was 8.959668, best 8.959668
# in attempt 2 the loss was 9.044034, best 8.959668
# in attempt 3 the loss was 9.278948, best 8.959668
# in attempt 4 the loss was 8.857370, best 8.857370
# in attempt 5 the loss was 8.943151, best 8.857370
# in attempt 6 the loss was 8.605604, best 8.605604
# ... (trunctated: continues for 1000 lines)
```

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Let's see how well this works on the test set...

Assume X_test is [3073 x 10000], Y_test [10000 x 1]
scores = Wbest.dot(Xte_cols) # 10 x 10000, the class scores for all test examples
find the index with max score in each column (the predicted class)
Yte_predict = np.argmax(scores, axis = 0)
and calculate accuracy (fraction of predictions that are correct)
np.mean(Yte_predict == Yte)
returns 0.1555

15.5% accuracy! not bad! (SOTA is ~95%)

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Strategy #2: Follow the slope



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Strategy #2: Follow the slope

In 1-dimension, the derivative of a function:

$$rac{df(x)}{dx} = \lim_{h o 0} rac{f(x+h) - f(x)}{h}$$

In multiple dimensions, the gradient is the vector of (partial derivatives).

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A sneak "preview" of the motivation for backpropagation

Consider the function

 $z(x,y) = x^2 + y^2,$

and suppose we are interested in evaluating the gradient of this function at the point

$$(x, y) = (5, 3).$$

Evaluate the gradient:

$$\frac{\partial z}{\partial x} = 2x.$$

$$\frac{\partial z}{\partial y} = 2y.$$

The algebraic expression of the gradient is just the collection of these partials into a "vector":

$$\nabla z = \begin{bmatrix} 2x \\ 2y \end{bmatrix}.$$
 Don't care about this

The evaluation of this gradient at the point (x, y) = (5, 3) is simply

Do care about this

$$\nabla z(5,3) = \begin{bmatrix} 2 \times 5\\ 2 \times 3 \end{bmatrix} = \begin{bmatrix} 10\\ 6 \end{bmatrix}.$$

Numerical evaluation of the gradient...

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current W:	
[0.34, -1.11, 0.78, 0.12, 0.55,	
2.81, -3.1, -1.5, 0.33,…] loss 1.25347	

gradient dW:



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current W:	W + h (first dim):	gradient dW:
[0.34,	[0.34 + 0.0001 ,	[?,
-1.11,	-1.11,	?,
0.78,	0.78,	?,
0.12,	0.12,	?,
0.55,	0.55,	?,
2.81,	2.81,	?,
-3.1,	-3.1,	?,
-1.5,	-1.5,	?,
0.33,]	0.33,]	?,
Ioss 1.25347	loss 1.25322]

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current W:	W + h (first dim):	gradient dW:
[0.34, -1.11, 0.78, 0.12, 0.55, 2.81, -3.1, -1.5, 0.33,] Ioss 1.25347	[0.34 + 0.0001 , -1.11, 0.78, 0.12, 0.55, 2.81, -3.1, -1.5, 0.33,] Ioss 1.25322	$[-2.5, ?, ?, ?, ?, ?, ?, ?, ?, ?, ?, ?,]$ $(1.25322 - 1.25347)/0.0001 = -2.5$ $\frac{df(x)}{dx} = \lim_{h \to 0} \frac{f(x+h) - f(x)}{h}$ $?,]$

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current W:	W + h (third dim):
[0.34,	[0.34,
-1.11,	-1.11,
0.78,	0.78 + 0.0001 ,
0.12,	0.12,
0.55,	0.55,
2.81,	2.81,
-3.1,	-3.1,
-1.5,	-1.5,
0.33,]	0.33,]
loss 1.25347	loss 1.25347

gradient dW:



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current W:

[0.34, -1.11, 0.78, 0.12, 0.55, 2.81, -3.1, -1.5, 0.33,...] loss 1.25347



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gradient dW:

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Evaluating the gradient numerically

$$rac{df(x)}{dx} = \lim_{h o 0} rac{f(x+h) - f(x)}{h}$$

```
def eval_numerical_gradient(f, x):
    """
    a naive implementation of numerical gradient of f at x
    - f should be a function that takes a single argument
    - x is the point (numpy array) to evaluate the gradient at
    """
```

fx = f(x) # evaluate function value at original point
grad = np.zeros(x.shape)
h = 0.00001

iterate over all indexes in x

it = np.nditer(x, flags=['multi_index'], op_flags=['readwrite'])
while not it.finished:

evaluate function at x+h

ix = it.multi_index
old_value = x[ix]
x[ix] = old_value + h # increment by h
fxh = f(x) # evalute f(x + h)
x[ix] = old value # restore to previous value (very important!)

compute the partial derivative
grad[ix] = (fxh - fx) / h # the slope
it.iternext() # step to next dimension

return grad

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Evaluating the gradient numerically

$$rac{df(x)}{dx} = \lim_{h o 0} rac{f(x+h) - f(x)}{h}$$

- approximate
- very slow to evaluate

```
def eval_numerical_gradient(f, x):
    """
    a naive implementation of numerical gradient of f at x
    f should be a function that takes a single argument
    x is the point (numpy array) to evaluate the gradient at
    """
```

fx = f(x) # evaluate function value at original point
grad = np.zeros(x.shape)
h = 0.00001

iterate over all indexes in x

it = np.nditer(x, flags=['multi_index'], op_flags=['readwrite'])
while not it.finished:

evaluate function at x+h

ix = it.multi_index
old_value = x[ix]
x[ix] = old_value + h # increment by h
fxh = f(x) # evalute f(x + h)
x[ix] = old value # restore to previous value (very important!)

compute the partial derivative
grad[ix] = (fxh - fx) / h # the slope
it.iternext() # step to next dimension

return grad

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