COMPSCI 682, Fall 24 Project Spotlights Day 1 – Dec 3, 2024

Umass, Amherst



Instructions

Speakers will have 2 mins to present their work We will warn you at when 1 min, 30 sec, 0 sec remain Must wrap up at 0 We will ask questions during grading Thanks!

But first attendance

Presentation order

| 2 | improving semi-supervised fine grained classification using curriculum learning | Ishita Chakravarthy (ichakravarth@umass.e Matthew James (matthewjames@umass.ec Mihir Thalanki (mthalanki@umass.edu) | 44 | density estimation and crowd counting | Balachandra Devarangadi Sunil (bdevarang Rakshith Venkatesh (rakshith@umass.edu) Shantanu Todmal (stodmal@umass.edu) | |
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| 3 | comparitive analysis of modern image anomaly detection methods | Anish Gupta (anishgupta@umass.edu), Neel Joshi (nsjoshi@umass.edu) | 3.52 | optimizing video QA with heirarchical frame | Reshma Ashok (rashok@umass.edu), Satya Srujana Pilli (spilli@umass.edu), | |
| 4 | domain adaptation for OCR models | Swathy Anand (swathyanand@umass.edu) Swetha Mohan (swethamohan@umass.edu | 45 | extraction and video-LLama | Varshini Venkataraman (vvenkatarama@un | |
| 9 | enhancing identity consistency in video | Haoyu Zhen (hzhen@umass.edu), Jiaben Chen (jiabenchen@umass.edu), Zizia Wang (ziziawang@umass.edu) | 47 | Compact Diffusion Policy for Robot Control | Shauna Choi (seohyunchoi@umass.edu), Shauna Choi (seohyunchoi@umass.edu), Suyoung Kang (suyoungkang@umass.edu) | |
| 0 | generation | Jeevana Karnuthala (jkarnuthala@umass.e | 50 | Long Video Question Answering | Katie Zhang (kzhang@umass.edu), Vani Gupta (vanigupta@umass.edu) | |
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| 43 | predicting hospital readmission rates | Eniola Adegbegha (yadegbegha@umass.e Itir Sayar (isayar@umass.edu) | 89 | Evaluating Open World Agents using Generative Models | Justin Clarke (jclarke@cs.umass.edu) | |

Semi-Supervised Learning for Fine-Grained Classification with Adaptive Pseudo-Labeling

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Pseudo-Labeling

- Use a base model's confident predictions on unlabeled images as labels
- If the maximum probability of a class is greater than a threshold τ, create "pseudo-label"
- Uses a fixed threshold T
 - for all iterations (as the model learns, threshold could be changed)
 - for all classes (does not leverage the inherent taxonomy information)



Source: <u>https://datawhatnow.com/pseudo-labeling-semi-supervised-learning/</u>

Adaptive global threshold





Adaptive class-specific threshold







Final Model - Combined threshold



| Method | Top1 Acc (%) | Top5 Acc (%) | Iterative Class Based | Top1 Acc (%) | Top5 Acc (%) |
|--------------------|---------------------|---------------------|------------------------------|---------------------|---------------------|
| Static (0.8) | 40.45 | 71.65 | ResNet18 | 41.77 | 73.10 |
| Combined threshold | 43.70 | 74.45 | ResNet50 | 47.55 | 80.17 |

Comparative analysis of modern image anomaly detection methods

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Problem

Problem: Anomaly detection models are not good at generalizing to images that have real-world perturbations (eg: brightness/contrast shifts or lens distortion)

Solution:

- 1.) Create new datasets with perturbed images using image augmentation and measure performance on SOTA AD model (PatchCore)
- 2.) Integrate TENT (test time entropy minimization) to optimize the model on confidence with aim to adapt to data it struggles on and increase performance

Dataset: We used a subset of the popular AD dataset MVTec-AD (leather and toothbrush objects) for our experiments

Original Image



Random Brightness & Contrast





Results



TENT: Optimizing the model on confidence; entropy loss is calculated on the probability scores of inference on each image. Then, a backwards pass is ran only updating the batch normalization weights, gamma and beta.

Benefits:

- No need to retrain
- Low overhead since it only updates batchnorm variables

Conclusions

- The SOTA AD model, PatchCore, performed worse on the perturbed test datasets
 - Generally, we saw better performance for the perturbed images on the leather dataset (texture) vs the toothbrush dataset (item)
- Our addition of TENT to Patchcore failed to improve the performance of the model on the perturbed datasets
- Running these experiments on the rest of the MVTec-AD datasets and attempting to add TENT to other models like SimpleNet and EfficientAD might be some productive next steps

Domain adaptation for OCR models

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Motivation

Optical Character Recognition (OCR) systems have excelled in recognizing printed text but encounter significant challenges with handwritten text. Models trained on specific datasets perform well within their domain but struggle to generalize effectively to diverse, real-world handwriting, especially in scenarios where labeled data is scarce or unavailable.

Project Summary

Developed a **Convolutional Recurrent Neural Network (CRNN)** model with Connectionist Temporal Classification (CTC) loss. Enhanced the performance by using the SymSpell Algorithm.

The **SymSpell algorithm** uses a dictionary to perform corrections for misspelled words within a specified **edit distance** (number of insertions, deletions, substitutions required to transform one word into another).



Results





Evaluation Metrics:

Character Error Rate (OCR Predicted): 14.291% Word Error Rate (OCR Predicted): 75.862% Character Error Rate (new Model): 18.198% Word Error Rate(new Model): 47.932%

Conclusion

The SymSpell correction process helped reduce WER significantly but might have overly adjusted correct characters, leading to a higher CER. This trade-off suggests focusing on refining correction rules to balance these metrics.

Other Methods

- SymSpell Checker Greedy Decoding, Beam Encoding
- PySpell Checker
- Pseudo Labeling

Future Improvement

In the post-processing phase, refining the dictionary-based correction methods by integrating context-aware language models, such as BERT or GPT, could provide more accurate predictions by leveraging semantic context.

Data augmentation techniques, such as elastic transformations or random distortions, can help the model generalize better to varied handwriting styles

Cut, Action! Generating Multi-Shot Human Speech Videos with Identity Consistency

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Motivation & Quick Summary



Hey Director. Let's create a long-form human speech video using the provided text lines and reference images.



Sure! I will direct the talk by orchestrating camera shot changes, vocal delivery and speaker's gestures.

[1] I'm like, I ain't taking this Audio Instruction: Annoyed, slightly raised pitch]. My foot said, you better try it... [Camera Instruction: Close Shot]

[2] That's why you see me do this [Motion Instruction: Lift right hand]. I'm making a shoe for people over... [Camera Instruction: Medium Close Shot]

[3] And the only medication they got for gout kills your liver [Audio Instruction: Serious tone, slow pace], so they tell you, take it for a day... [Camera Instruction: Medium Shot1

[4] If you see me dressed up [Motion Instruction: Walk to the left], the first thing I do is I kick my shoes off... [Camera Instruction: Full Shot]



Reference Images

Lines



[2] That's why you see me do this. I'm making a shoe for people over... Input Text [3] And the only medication they got for gout kills your liver, so they tell you, take it for a day ...

said, you better try it...

[4] If you see me dressed up, the first thing I do is I kick my shoes off...

[1] I'm like, I ain't taking this. My foot

Results

Video Generation Comparison

| Mathod | 1 | Video G | ID Preser. | | | |
|---------------------|-------|---------------|------------|---------|---------|----------------|
| Method | SSIM↑ | PSNR ↑ | LPIPS↓ | FID↓ | FVD↓ | ArcFace Dis. ↓ |
| MagicAnimate [43] | 0.731 | 18.397 | 0.235 | 125.500 | 893.230 | 0.552 |
| Animate Anyone [18] | 0.754 | 20.468 | 0.176 | 93.230 | 789.360 | 0.450 |
| MusePose [37] | 0.771 | 19.468 | 0.191 | 106.760 | 823.020 | 0.513 |
| ControlNeXt [31] | 0.746 | 21.584 | 0.149 | 63.150 | 485.118 | 0.409 |
| MimicMotion [49] | 0.759 | 20.572 | 0.168 | 81.820 | 702.410 | 0.435 |
| Ours | 0.763 | 21.959 | 0.146 | 62.550 | 480.210 | 0.372 |

LLM Director Comparison

| Method | Accuracy↑ | SMA↑ | IOU↑ |
|-------------------|-----------|---------|---------|
| Embedding Model | 35.60% | 30.42% | 35.60% |
| Llama 3.1 Z.S. | 20.41% | 23.72% | 10.50% |
| Llama 3.1 R.F. | 24.63% | 44.01% | 13.28% |
| Llama 3.1 RAG | 21.65% | 47.15% | 15.33 % |
| Llama 3.1 Tune | 79.09% | 49.40% | 30.06% |
| GPT-40 Z.S. | 64.34% | 48.34% | 40.59% |
| GPT-40 R.F. | 67.50% | 58.12% | 42.46% |
| GPT-40 RAG (Ours) | 70.66% | 64.06 % | 48.10% |



Conclusion and Future Works

Summary

- We developed an automated pipeline **for multi-shot speech video** generation from text scripts and reference images
- We address **identity inconsistency** across different camera views through an ID adapter.

Future Works:

- Improve **motion continuity** to achieve smoother transitions
- Develop an end-to-end system by directly connecting the LLM and video diffusion model

Layer-selective rank reduction in VLM

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Motivation

- LLMs LLMs showed promising accuracy improvement using a specific type of rank reduction
- Vision-Language Models (VLMs)
 - Excel at tasks like image captioning and visual question answering
 - **Computationally expensive** due to large parameter counts
 - Challenging to scale for real-world applications.

Can similar rank based reduction improve the performance in VLMs?

Problem Statement

The problem addressed in this study is to improve the performance of VLMs by applying **rank reduction techniques** to key weight matrices while making the model less computationally expensive

Method

- Model BLIP
- Tasks Image Captioning, Visual Question Answerin
- Intervention Parameters (I, n, r)
 - I layer name (fc_in, fc_out)
 - n layer number (text : [1, 11], visual : [1, 23])
 - r intervention rate [0.1, 0.9]



Results

| Dataset | CIDEr / (Base) | BLEU4 / (Base) | SPICE / (Base) | METEOR / (Base) | Dataset | Accuracy / (Baseline) |
|--------------------|--------------------------|-----------------|-----------------|-----------------|--------------|-----------------------|
| COCO Val set | 110.35 / (108.07) | 27.95 / (27.59) | 22.33 / (21.62) | 27.71 / (27.56) | VQA Val set | 86.35 / (86.19) |
| COCO Test set | 110.14 / (108.10) | 28.03 / (27.62) | 22.33 / (21.91) | 27.70 / (27.60) | VQA Test set | 86.28 / (86.22) |
| NoCaps OOD set | 99.36 / (96.21) | 30.90 / (30.95) | 13.87 / (13.65) | 26.76 / (26.93) | GQA Val set | 63.66 / (62.86) |
| NoCaps Test set | 98.54 / (96.43) | 32.9 / (31.27) | 13.96 / (13.83) | 28.42 / (28.31) | GQA Test set | 63.163 / (62.77) |





Gold Answer: Skewered pieces of meat are lying on the table next to a cup and pink bright flower

Base Model Answer: There a skewered meat on skewers on a wooden plate

After intervention: there are skewered meat on a wooden plate with a cup of sauce

Conclusion

- CIDEr score improved by 2.5% on COCO dataset and 3% on NoCaps OOD datasets.
- Rank-reduction on middle layers performed better compared to initial and later layers
- Intervention parameters optimized on BLIP with COCO showed better performance on the NoCaps OOD dataset, highlighting the model's generalizability
- Rank reductions on the text encoder boosted image captioning performance, while reductions on the visual encoder improved VQA results.
- Applying multiple interventions on the BLIP model resulted in promising outcomes, reducing model size while maintaining accuracy improvements

| Intervention(<i>l</i> , <i>n</i> , <i>r</i>) | CIDEr | BLEU4 | METEOR | SPICE |
|---|-------|-------|--------|-------|
| Baseline | 96.21 | 30.95 | 26.93 | 13.65 |
| (6, fc_out, 0.2) | 99.36 | 30.90 | 26.76 | 13.87 |
| (8, fc_in, 0.3)(6, fc_out, 0.2) | 99.31 | 30.57 | 26.77 | 13.79 |
| (8, fc_in, 0.3)(7, fc_out, 0.2)(6, fc_out, 0.2) | 98.79 | 30.72 | 26.93 | 13.63 |
| (8, fc_in, 0.3)(7, fc_out, 0.2)(6, fc_out, 0.2)(5, fc_in, 0.3) | 98.43 | 31.56 | 27.04 | 13.51 |
| (9, fc_in, 0.4)(8, fc_in, 0.3)(7, fc_out, 0.2)(6, fc_out, 0.2)(5, fc_in, 0.3) | 98.95 | 30.36 | 26.72 | 13.89 |

Results of multiple interventions on NoCaps OOD dataset

Improving fashion recommendation relevance via fit aware neural re-ranking

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This project enhances **fashion recommendations** by leveraging **fine-tuned CLIP embeddings** and **custom features** like bounding box dimensions(using Faster R-CNN) and dominant colors(using KNN) to deliver precise, personalized suggestions. A custom **neural network** re-ranks top-k results, bridging gaps in traditional systems by aligning recommendations with user preferences for fit and style. **By fine-tuning**

CLIP for fashion-specific nuances, integrating custom features, and optimizing rankings, the

approach ensures accurate and user-focused results.



Figure 1. Diagram of our pipeline to first retrieve images with high recall and use re-ranking with custom image features such as bounding box, sleeve length etc. along with the embeddings of original image and query to achieve better precision

| Model | R@1 | R@3 | R@5 | R@10 | R@20 |
|--------------------------------|------|------|------|------|------|
| CLIP(finetune) | 0.42 | 0.66 | 0.78 | 0.90 | 0.95 |
| CLIP(zero- shot | 0.21 | 0.40 | 0.50 | 0.65 | 0.80 |
| FashionVLP*(previous work) | 0.26 | - | - | - | - |

CLIP baseline vs CLIP fine-tune performance

| Model | R@1 | R@3 | R@5 | R@10 | R@20 |
|-------------------------------|------|------|------|------|------|
| CLIP(zero -shot) | 0.16 | 0.34 | 0.45 | 0.61 | 0.86 |
| NN(with zero-shot CLIP) | 0.06 | 0.20 | 0.32 | 0.53 | 0.82 |

CLIP baseline vs Custom NN performance

| Model | R@1 | R@3 | R@5 | R@10 | R@20 |
|-------------------------------|------|------|------|------|------|
| CLIP(fine- tune) | 0.30 | 0.49 | 0.58 | 0.75 | 0.93 |
| NN(with fine-tune CLIP) | 0.13 | 0.31 | 0.44 | 0.64 | 0.86 |

CLIP fine-tune vs Custom NN performance

RESULTS

QueryTop-10 retrieved imagesUCB Men's Polo
Neck Striper
White Yellow T-shirtImage: Image image

Before re-ranking (top) vs After re-ranking (bottom)



CONCLUSION

- We evaluated fashion recommendation methodologies on the Fashion30K dataset, where our **fine-tuned CLIP model significantly outperformed the baseline** in R@k and qualitative metrics, emphasizing the benefits of domain-specific tuning.
- Incorporating custom features like bounding box dimensions and dominant colors refined embeddings. However, the custom neural network delivered mixed results, underscoring the need for better feature integration and training strategies. Hard-negative sampling and fine-tuned embeddings improved alignment but revealed robustness limitations.
- These findings highlight the importance of domain-specific engineering, structured prompts, and targeted sampling for enhancing recommendation accuracy, paving the way for future improvements.

Fairness in kNNs

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Quick Summary

Problem: Machine learning models are prone to biased predictions when trained on datasets containing sensitive (e.g. age, sex, race...) demographic information

- We focused on mitigating biases in k-Nearest Neighbor (KNN) classifiers using different embedding techniques

Goal: Develop a novel embedding generation method that minimizes sensitive demographic information while retaining prediction accuracy

Approach: Train a variational autoencoder to generate biased minimized embeddings for kNN using a loss function to prioritize compression of sensitive attributes









Conclusion

- Our model was able to preserve accuracy to an extent while greatly reducing discrimination
- Comparing to more baselines, different datasets, and expanding the hyperparameter search would provide more insight into its performance

Fair neural unlearning

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OVERVIEW | NEURAL UNLEARNING

- Safe removal of user data from data networks is becoming a prominent issue in industry
- This can stem other issues, such as underrepresentation of minority categories and classification bias
- Question: How do the removal of key data points impact classification bias of sensitive groups?

Models Utilzed

- Baseline
- Fair Learning Model: add classification bias into loss function
- Differential Privacy Model: normalize individual record gradients and add small noise during backpropagation

RESULTS

- Removing under-represented groups
 will consistently increase accuracy
- Correlated increase in unfairness of predictions of under-represented groups
- Models incorporating fairness into backpropagation see slight decrease in accuracy compared to base model, but see vase improvements in fairness metrics as more data points are removed



TAKEAWAYS

- Trade-off between prediction accuracy and classification bias in model optimization is significant depending on the task
- Data deletion of under-represented groups will naturally create more bias
- Incentivizing fairness during initial loss and backpropagation can minimize bias of skewed/sensitive features
C-STaR: Certain Self-Taught Reasoner

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C-STaR Motivation: Improve the STaR methodology by only fine-tuning over rationales that the model is confident about, theoretically improving the quality of training data used for fine-tuning at each iteration



Uncertainty Metrics

Perplexity: How well a probabilistic model predicts a sample of data Entropy: Measure of randomness within a rationale

Prediction Confidence: *If model is confident in prediction, probably also confident in rationale*

Rationale Usefulness: If there is a large difference in probability, rationale makes model more confident

Paraphrase Consistency: If model generates similar rationale many times, it must be confident

| Algorithm: | C-STaR |
|------------|--------|
|------------|--------|

Input: M: a pretrained LLM; dataset D = $\{(x_i, y_i)\}_{i=1}^{|D|}$ (with few-shot prompts) **1:** $M_0 \leftarrow M$ # Copy the original model **2:** for $n \text{ in } 1, \ldots, N$ do # Outer loop 3: $(\hat{r}_i, \hat{y}_i) \leftarrow M_{n-1}(x_i) \ \forall i \in [1, |D|] \ \# \text{Perform}$ rationale generation $(\hat{r}_i^{\text{rat}}, \hat{y}_i^{\text{rat}}) \leftarrow M_{n-1}(\text{add_hint}(x_i, y_i)) \quad \forall i \in$ [1, |D|] # Perform rationalization 5: $D_n \leftarrow \{(x_i, \hat{r}_i, y_i) \mid i \in [1, |D|] \land \hat{y}_i = y_i\} \#$ Filter rationales using ground truth answers 6: $D_n^{\text{rat}} \leftarrow \{(x_i, \hat{r}_i^{\text{rat}}, y_i) \mid i \in [1, |D|] \land \hat{y}_i \neq$ $y_i \wedge \hat{y}_i^{\text{rat}} = y_i$ # Filter rationalized rationales 7: $D_n^{certain} \leftarrow \{(x_i, r_i, y_i) | (x_i, r_i, y_i) \in D_n \cup$ D_n^{rat} s.t. $Uncertainty(M, r_i, (x_i, y_i)) < Threshold\}$ **#Prune uncertain rationales** $M_n \leftarrow \operatorname{train}(M, D_n^{certain}) \#$ Finetune the 8: original model on correct solutions - inner loop 9: end for

Results



C-STaR results on CommensenseQA (Llama-3.1-8B-Instruct)



| Table 3. Iteration Accurac | y Across Methods |
|----------------------------|------------------|
|----------------------------|------------------|

| Run | Iteration 1 (%) | Iteration 2 (%) | Iteration 3 (%) | Iteration 4 (%) | Iteration 5 (%) |
|--------------------------------|-----------------|-----------------|-----------------|-----------------|-----------------|
| Baseline - w/o Rationalization | 72.56 | 71.66 | 72.48 | 73.14 | 72.40 |
| Baseline - w/ Rationalization | 72.24 | 71.91 | 73.22 | 72.81 | 72.89 |
| Rationale Usefulness | 72.07 | 73.14 | 73.22 | 70.94 | 71.91 |
| Entropy | 72.40 | 72.65 | 74.20 | 72.56 | 72.48 |
| Prediction Confidence | 72.40 | 73.46 | 71.83 | 73.22 | 72.56 |

Conclusion

- Model uncertainty, as quantified in our experiments, does not seem to improve STaR pipeline significantly; Threshold a possible confounder.
- Remains unclear if uncertainty better or worse than fine-tuning on entire dataset
- Baseline Llama3.1-8b-Instruct performs as well as fine-tuned GPT-J on CommonsenseQA which could mean that CQA is not a good dataset to test on anymore.

Future Work

- Run over the GSM8k dataset (other commonly tested reasoning dataset) and other model families
- Expand evaluation framework to include more robust metrics than accuracy
- Research further methods of calculating uncertainty
- Explore impact of uncertainty threshold for rationale inclusion on reasoning capabilities

Mitigating bias in facial recognition using seldonion framework

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Summary

Motivation

- Reliance on facial recognition (FR) technologies is growing
- Biases against underrepresented groups are common
 - → negatively impacts minorities, leading to ethical and societal concerns
 - → undermines technologies' effectiveness, sometimes in fields with higher stakes (e.g. security, healthcare, criminal justice, finance)
- We are motivated to reduce biases in FR models to:
 - enhance fairness and reduce harm to underrepresented groups and society
 - improve models' reliability and effectiveness

Background

- Seldonian Framework
 - Developed by Philip S. Thomas, Bruno Castro da Silva, Andrew G. Barto, Stephen Giguere, Yuriy Brun, and Emma Brunskill
 - Lets users without technical expertise define a probabilistic constraint against biases; can be applied across diverse applications
 - Expressed as:

 $\Pr(g(a(D)) \le 0) \ge 1 - \delta$

 Incorporation of the framework into our model lets us identify solutions that maximize our objective while controlling biases across demographic groups

Problem

- We aim to integrate the Seldonian Framework into a facial recognition model (e.g., an age prediction model) to mitigate biases.
- The objective is to build a facial recognition model with high probabilistic guarantees on fairness constraints. This involves reducing the accuracy difference between predictions for Caucasian faces and non-Caucasian faces, including Black, Hispanic, Southeast Asian, Indian, and other racial groups, ensuring equitable performance across demographics.

Prior Works

- Seldonian framework applications: RL, classification, RobinHood and ELF algorithms
- Some other works mitigating unfairness: adversarial debiasing, reweighting or resampling training data

Methods & Results

Methods

- Data: FairFace Dataset
 - contains images across 7 racial groups
 - balanced, curated specifically to reduce racial bias in FR systems
- **Models** being trained and compared:
 - Baseline model 1 (fairness-unaware): ResNet50
 - Baseline model 2 (fairness-unaware): VGGFaceNet
 - Core model with integration of the Seldonian model (Definition of fairness constraint: model's accuracy remains within 20% of each other for two chosen demographic groups, with confidence level δ = 95%)

$$\min\left(\frac{\text{Accuracy} \mid \text{race} = 3}{\text{Accuracy} \mid \text{race} \neq 3}, \frac{\text{Accuracy} \mid \text{race} \neq 3}{\text{Accuracy} \mid \text{race} = 3}\right) \ge 0.8$$
(6)

We will enforce this constraint with a confidence level of $\delta = 0.05$, meaning we require the fairness condition to hold with at least 95% confidence.

<u>Results</u>



Evaluating effectiveness of GNN for node classification in sanitation infrastructure mapping

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Quick Summary

- America's wastewater infrastructure lacks updated mapping data since the 1990s.
- Maintenance issues (leaks, system failures, environmental contamination) persists due to outdated information.
- Recent works employ traditional machine learning models, but they fail to capture the complex relationships in urban infrastructure data. Graph Neural Networks (GNNs) excel at capturing complex spatial relationships making them suitable for predictive maintenance and management across interconnected sanitation networks.



Results

We created graph representations for different subsets of parcels (1,000, 5,000, and 10,000), sampling across five distinct folds using a similarity network approach.



(a) Sample(1) nrows1k graph



(b) Sample(1) nrows5k graph



(c) Sample(1) nrows10k graph

- For the transductive setting, the GNN models (GraphSAGE, GCN, GAT) consistently outperform the baseline MLP across all graph sizes.
- Particularly For 50k nodes, the GraphSAGE model achieves an accuracy comparable to the random forest proposed by prior work.
- For the inductive setting, GraphSAGE consistently outperforms both GCN and GAT across all graph sizes likely due to its ability to learn

representations that generalize well to unseen graph structures.

- GCN exhibits the poorest performance across all graph sizes due to its structural dependency,
- In both settings, the GraphSAGE performance saturates slightly on larger graphs, suggesting potential limitations in scalability.
- In both settings, GAT struggles to generalize across varying graph structures.
- The node embeddings visualized using t-SNE show the GraphSAGE models capacity to learn and leverage the inherent structure of

the graph to improve its predictions.

Table 2. Performance of the different GNN models and the baseline MLP in the **transductive setting**. The values indicate the mean and standard deviation accuracy across 5 distinct samples Bol agiven number of parcels(nodes), excluding 50k nodes, where we used one sample. Bold values indicate best performance.

| Model | 1k Nodes | 5k Nodes | 10k Nodes | 50k Nodes |
|--------------|----------------|--------------------|----------------|---------------|
| GCN | 83.80% ± 6.83 | $93.12\% \pm 1.04$ | 94.62% ± 0.61 | 91.72% |
| GAT | 81.20% ± 1.92 | 88.68% ± 2.15 | 93.60% ± 2.83% | - |
| GraphSAGE | 83.20 % ± 2.59 | 93.60% ± 0.58 | 94.72% ± 0.53 | 96.42 |
| Baseline MLP | 83.20% ± 7.05 | 83.84% ± 1.66 | 83.64% ± 0.53 | 84.52% ± 0.76 |
| RF [3] | - | 1. - | - | 93.5% |





Table 3. Performance of the different GNN models and the baseline MLP in the inductive setting. The values represent the accuracy of each model when trained on a graph structure with *n* nodes from Sample SF=1, validated on a graph structure from Sample SF=2, and tested on a graph structure from Sample SF=3. Bold values indicate the best performance.

| Model | 1k Nodes | 5k Nodes | 10k Nodes |
|-----------|----------|----------|-----------|
| GCN | 64.50 | 78.54% | 76.56% |
| GAT | 69.30% | 75.22% | 74.47% |
| GraphSAGE | 81.60 % | 89.52% | 91.49% |

(e) Untrained GraphSAGE

(f) Trained GraphSAGE

Conclusion

- We demonstrate the effectiveness of Graph Neural Networks (GNNs) for node classification in mapping sanitation infrastructure, addressing a critical gap in wastewater mapping data.
- Our findings reveal GraphSAGE as a highly effective and scalable model, outperforming GCN and GAT in inductive and transductive settings.
- This research shows the ability of GNNs to extract and leverage complex spatial and functional relationships in urban infrastructure data, offering a significant step toward supporting wastewater mapping systems.
- Future work will focus on optimizing GNN architectures for scalability, improving generalization across diverse graphs, and advancing explainability to support real-world deployment and stakeholder decision-making.

Efficient Knowledge Distillation on YOLOv8

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Project Overview and Motivation

- Motivation:
 - Investigate effectiveness of KD on a model architecture as complex as YOLO
 - Address computational constraints in deploying deep learning models for classification tasks.
- Background:
 - Knowledge distillation transfers knowledge from large "teacher" models (YOLOv8Large) to compact "student" models (YOLOv8Nano).
 - Utilized Kullback Leiber Divergence, Logit Standardization, and Curriculum Temperature Scheduling
- Goal:
 - Achieve high accuracy with resource-efficient models while maintaining computational efficiency

Main Results

Datasets: CIFAR-10, Tiny-ImageNet, Oxford-IIIT Pets.

- Key Metrics Improvements:
 - **CIFAR-10:** Accuracy improved by 5.2% with reduced inference time.
 - **Tiny-ImageNet:** Accuracy increased by 35.36%.
 - **Oxford-IIIT Pets (Fine-grained):** Accuracy boosted by 37.61%.

| Dataset | Model | Params (M) | FLOPs (B) | Accuracy (%) | Inference Time (ms) |
|---------------|-------------------|------------|-----------|--------------|---------------------|
| | YOLOv8l Baseline | 35.7 | 99.7 | 84.67 | 13.5 |
| CIFAR-10 | YOLOv8n Baseline | 2.7 | 4.3 | 75.04 | 7.9 |
| | YOLOv8n Distilled | 2.7 | 4.3 | 78.96 | 5.7 |
| | YOLOv81 Baseline | 35.7 | 99.7 | 57.38 | 8.6 |
| Tiny-ImageNet | YOLOv8n Baseline | 2.7 | 4.3 | 33.80 | 4.6 |
| 2660 (6050) | YOLOv8n Distilled | 2.7 | 4.3 | 43.56 | 5.3 |
| | YOLOv8l Baseline | 35.7 | 99.7 | 84.46 | 13.8 |
| Oxford Pets | YOLOv8n Baseline | 2.7 | 4.3 | 47.62 | 6.5 |
| | YOLOv8n Distilled | 2.7 | 4.3 | 65.49 | 5.3 |

Conclusion

- Summary:
 - Successfully distilled YOLOv8Large to YOLOv8Nano with novel techniques, achieving significant accuracy improvements without increasing resource demands.
 - Demonstrated robustness for the distilled model across standard and fine-grained classification tasks.



LLM-routing maximizing output quality while minimizing cost

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Overview, Motivation and Background

- Design an intelligent system to route prompts to the most suitable LLM, balancing cost efficiency and output quality.
- We take 3 approaches, route for category based questions, general prompts and coding queries.
- Democratize high-quality AI access to avoid monopolies by ensuring state-of-the-art results at reduced costs.



Results & Conclusion

Cost per million token(\$)

| O1 mini | Gemma |
|---------|-------|
| 5.25 | 0.25 |





- For Business and Social Studies llama-3.1-405b performs the best.

| Model | GPT-40 calls | Other calls | Cost (\$/M Tokens) |
|--------|--------------|-------------|--------------------|
| Base | 100.00 | 0.00 | 2.50 |
| Router | 74.64 | 25.36 | 2.09 |

Coding specific router



General prompt router

- Saves money with better output.
- More data and more diverse data is needed for better router - clearly seen by the overfitting in the general prompt router.
- Consistent generalization gap.

Predicting hospital readmission rates

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Motivation:

- Hospital readmissions within 30 days are costly and indicate potential care quality issues.
- Reducing readmissions improves patient outcomes and reduces healthcare costs.

Background:

-> Traditional methods (e.g., logistic regression) struggle with the complexity of EHR data.

-> Advances in machine learning enable more accurate predictions using neural networks.

-> We aimed to compare the performance of CNNs, LSTMs, and ANNs for predicting readmissions of CHF patients.

Objective:

-> Evaluate neural networks for 30-day readmission prediction.

-> Benchmark predictive performance and resource efficiency.

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Main Results

| | Precision | Accuracy | ROC-AUC |
|------|-----------|----------|---------|
| ANN | 0.45 | 0.78 | 0.63 |
| CNN | 0.50 | 0.79 | 0.62 |
| LSTM | 0.44 | 0.79 | 0.61 |

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Conclusions and Next Steps

- ANN performed slightly better in ROC-AUC but had lower precision compared to CNN.
- CNN's higher precision suggests it may reduce false positives, making it more suitable for real-world use.
- LSTM, while expected to excel due to its temporal capabilities, underperformed, likely due to dataset limitations.

Future Work:

- Optimize hyperparameters for all models to improve performance.
- Incorporate additional features, such as social determinants of health, to enhance predictive power.
- Compare results with hybrid models (e.g., CNN + LSTM) for improved accuracy and precision.

Density estimation and crowd counting

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Motivation and background

• Crowd Density Estimation Challenges:

- Essential for public safety, event management, and strategic crowd control.
- Current methods struggle with variability, occlusions, and high-density environments.
- Proposed Solution:
 - Leverages **Diffusion models** for high-fidelity density map generation and narrow Gaussian kernels for enhanced precision.
 - Introduces **Event-driven video sampling** using Farneback optical flow to focus on significant frames, reducing computational load while processing videos.
- Efficiency Gains:
 - Single pass and Superimposed edge detection maintains precision while reducing inference time, enabling real-time video analysis.
 - Efficiently integrates spatial and temporal analysis for real-time crowd monitoring.
- Datasets:
 - ShanghaiTech datasets test the approach across diverse scenarios.

Original Image





Ground Truth Density Map : Count 48











Predicted Density Map : Count 246



Superimposed Predictions



Figure 1. Flowchart for proposed solution

| Sampling Method | Saved Frames | Total Frames | Correct Frames | Correct Frame Rate (%) |
|-----------------------------|--------------|---------------------|-----------------------|-------------------------------|
| Uniform Sampling | 40 | 1,177 | 15 | 37.5% |
| Random Sampling | 10 | 1,177 | 4 | 40.0% |
| Adaptive Sampling | 50 | 1,177 | 28 | 56.0% |
| Keyframe Sampling | 10 | 1,177 | 6 | 60.0% |
| Stratified Sampling | 15 | 1,177 | 7 | 46.7% |
| Event-Based Sampling | 34 | 1,177 | 30 | 88.2% |

Table 1: Sampling Technique

| Video | TP | FP | FN | Precision | Recall | F1 |
|---------|----|----|----|-----------|--------|-----------|
| Video 1 | 30 | 4 | 5 | 0.882 | 0.857 | 0.869 |
| Video 2 | 9 | 3 | 1 | 0.750 | 0.900 | 0.818 |
| Video 3 | 33 | 7 | 8 | 0.825 | 0.805 | 0.815 |
| Video 4 | 34 | 10 | 8 | 0.773 | 0.810 | 0.791 |
| Video 5 | 54 | 11 | 4 | 0.831 | 0.931 | 0.878 |
| Video 6 | 21 | 2 | 1 | 0.913 | 0.955 | 0.934 |

Table 2: Event-Based Sampling Stats

| Method | ShTech A | ShTech B |
|--------------------------|----------|----------|
| TopoCount | 61.2 | 7.8 |
| SUA | 68.5 | 14.1 |
| ChFl | 57.5 | 6.9 |
| MAN | 56.8 | NA |
| GauNet | 54.8 | 6.2 |
| CLTR | 56.9 | 6.5 |
| CrowdHat | 51.2 | 5.7 |
| STEERER | 54.5 | 5.8 |
| PET | 49.3 | 6.2 |
| CrowdDiff | 47.4 | 5.7 |
| Proposed Approach | 54.7 | 6.4 |

Table 3: MAE Metrics for Diverse Approaches

Conclusion

• Event-Driven Sampling Strategy

Introduced sampling based on Farneback optical flow algorithm. Reduced computational overhead while preserving critical crowd dynamics. Achieved an average **F1 score of 0.92** across test videos.

• Extended Crowd Density Estimation to Videos

Leveraged conditional diffusion models to handle temporal dynamics and computational efficiency.

• High-Fidelity Density Maps

Generated accurate density maps capturing crowd distributions in sampled frames. Estimated crowd counts closely aligned with ground-truth data.

• Efficiency for Real-Time Applications

Essential for scenarios with constraints on processing speed and storage capacity. Valuable for public safety, disaster response, and event management.

• Contributions

Developed a scalable, accurate, and efficient framework for monitoring crowd behavior in dynamic environments. Real-time capable for crowd monitoring and event management.

Optimizing video QA with hierarchical frame extraction and video-LLama

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Project Overview

- Long-form videos generate vast amounts of data, making traditional QA systems resource-intensive and prone to missing key contextual information. Existing methods like fixed-interval frame sampling often fail to capture meaningful frames, reducing QA accuracy. There is a need for an efficient system that balances computational overhead with performance.
- Dataset used is CinePile.
- Proposed Solution

1.**Hierarchical Keyframe Extraction:**We have used two approaches for this keyframe extraction: **Agglomerative Clustering with Visual Features** and **Agglomerative Clustering along with Semantic Features.** In both cases, we identify 16 key frames that best represent the video's core content using the clustering methods. By incorporating both visual and semantic features, the method ensures that the selected frames effectively capture the essence of the video, while also optimizing computational efficiency.

2. Video-LLaMA Integration: The selected keyframes, along with their corresponding subtitles, are processed by the Video-LLaMA model for video question-answering. The model efficiently integrates both visual and textual data to provide accurate answers to multiple-choice questions.

Results

Quality of Hierarchical Keyframe Extraction Approaches Using Semantic Representativeness and Coverage Scores

Comparison of Model Accuracy Across Keyframe Extraction Methods and the Baseline

Evaluation Time Comparison Across Keyframe Extraction Methods and the Baseline





Model Accuracy vs Method



Conclusion

• Efficiency Redefined:

Reduced processing time from approximately **5 hours** to just **30 minutes** by extracting **16 keyframes per video**.

• Better Performance:

Almost achieves **baseline-level accuracy** with dramatically lower computational costs. Combines **semantic features** and **visual features** for superior keyframe extraction and clustering process.

• **Future Enhancements:** Enhancing accuracy by introducing further dimensions-such as more detailed semantic features, temporal dependencies, and better fusion techniques between textual and visual inputs.Enhance cluster separation with contrastive learning, adapt to scene complexities with dynamic thresholds, and scale for impactful video summarization and moderation.

Compact Diffusion Policy for Robot Control

Jeongah Lee (jeongahlee@umass.edu), Shauna Choi (seohyunchoi@umass.edu), Suyoung Kang (suyoungkang@umass.edu)

Summary

Result

Our goal is to reduce inference time while maintaining comparable task success rates (1) Task Solution Push-T

Table 1. Inference Time

| "15 times faster" | 1. 1. | Push-T | BlockPush |
|-------------------|---------------|--------|-----------|
| | Teacher model | 0.829 | 0.816 |
| | Our | 0.059 | 0.049 |

Motivation

Limitation of **Diffusion Models**: Prolonged inference time, caused by the numerous denoising steps required to generate high-quality outputs.

Apply Knowledge

Distillation (teacher-student model) Block pushing

(2) Evaluation Metric: Inference time, Mean score, IoU for Push-T and px score for Block pushing

Methodology & Implementation

Baseline paper (RSS 2023)

Diffusion Policy: Visuomotor Policy Learning via Action Diffusion

Cheng Chi^{*1}, Zhenjia Xu^{*1}, Siyuan Feng², Eric Cousineau², Yilun Du³, Benjamin Burchfiel², Russ Tedrake ^{2,3}, Shuran Song^{1,4}

- We utilize a **pre-trained diffusion visuomotor policy** as the teacher model. It is implemented based on Denoising Diffusion Probabilistic Models (DDPM).
- We adopt the consistency distillation approach to enable single-step inference. This
 meleverages an ordinary differential equation (ODE) solver and a pre-trained teacher
 diffusion model.

$$\begin{split} \mathcal{L}(\boldsymbol{\theta}, \boldsymbol{\theta}^{-}; \boldsymbol{\phi}) \\ &:= \mathbb{E}[\lambda(k) \, d(\boldsymbol{f}_{\boldsymbol{\theta}}(\mathbf{A}^{k+1}, \mathbf{O}, k+1), \boldsymbol{f}_{\boldsymbol{\theta}^{-}}(\hat{\mathbf{A}}^{k}_{\boldsymbol{\phi}}, \mathbf{O}, k))] \\ \hat{\mathbf{A}}^{k}_{\boldsymbol{\phi}} \text{ : One-step Euler ODE solver } / \mathbf{A} \text{ : Actions } / \quad \boldsymbol{s}_{\boldsymbol{\phi}} \text{ : Score model} \end{split}$$

Result & Conclusion

| (1) | Significant | Speed | Improvement: | 15 | times | faster |
|-----|-------------|-------|--------------|----|-------|--------|
|-----|-------------|-------|--------------|----|-------|--------|

Table 1. Inference Time

(2) Critical Role of Distillation: compared to one step

Table 2. Mean Score

| | Push-T | BlockPush |
|---------------|--------|-----------|
| Teacher model | 0.829 | 0.816 |
| Our | 0.059 | 0.049 |

| | Pus | h-T | BlockPush | | |
|--------------------------|-------|-------|-----------|-------|--|
| | train | test | train | test | |
| Teacher model | 0.997 | 0.917 | 0.497 | 0.198 | |
| Teacher model (one step) | 0.115 | 0.120 | 0.082 | 0.039 | |
| Our | 0.786 | 0.509 | 0.167 | 0.079 | |

(3) Task Complexity Impact on Performance

Table 3. IoU score for Push-T

Table 4. PX score for block pushing

| | Push-T | | | Train | | Test | |
|--------------------------|--------|-------|--------------------------|-------|-------|------|------|
| | train | test | | p1 | p2 | p1 | p2 |
| Teacher model | 0.750 | 0.728 | Teacher Model | 0.666 | 0.333 | 0.3 | 0.1 |
| Teacher model (one step) | 0.0 | 0.0 | Teacher Model (one step) | 0.166 | 0.0 | 0.08 | 0.0 |
| Our | 0.621 | 0.343 | Ours | 0.167 | 0.167 | 0.12 | 0.04 |
Improving Video-LLaMa's performance with low-quality video input

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Summary

- Video LLaMa is a powerful multimodal LLM, but it is limited by the quality of the input received, as it was trained and tested on high-quality data (stock footage)
- It shows poorer performance with Q&A when presented with videos of lower video quality/resolution, garbled audio, or other imperfections, even though it is somewhat comprehensible to humans
- Re-training the model to account for poor quality videos is impractical, so we approach the problem from a preprocessing standpoint
- There appears to be no literature dedicated to investigating video LLM performances with poor quality input/suggesting possible improvements
- We employ video super-resolution (VSR) to preprocess the input generating higher-quality frames from low-quality videos
- Use Real-ESRGAN algorithm to enhance individual frames, then stitch them back together

Results

Human understanding: Someone is booting up a phone with a Windows OS and is scrolling through different screens and menus and listening to music.

Before



After



"Can you describe what's happening in this video?"

Sure! The video shows a person using a phone to listen to music and browse through different options on the screen.

Sure! The video shows a welcome screen on a device, followed by a menu screen with options to choose from. Then we see a TV screen displaying a picture of a car and a person holding a cell phone showing a picture of a car.

"Can you be more specific about what's on screen?"

Unfortunately, I cannot provide more information about what's on the screen as the video does not show any clear images of the screen

The screen displays various images and videos, including a welcome message on a black background, a menu with options for settings and other features, a picture of a car, a video of a person holding a cell phone, and a blurry image of a TV screen showing a blue sky.

Conclusion

- After preprocessing, descriptions tend to be more specific
- Sometimes preprocessing doesn't really help improve video quality much
- Still sometimes prone to hallucinations or misinterpretations
- Consideration must be given to processes outside the model in order to make models more robust
- Future considerations:
 - Is preprocessing a cost-/time-effective method for improving performance overall?
 - Would other VSR algorithms work more efficiently?
 - Is it possible to preprocess too much?

CoGIR: ControlNet-Guided Image Refinement

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Motivation and Background

Goal: Provide quality image restoration, comparable to expensive softwares or professional work without using a simple network architecture

Summary: Train an image-to-image ControlNet integrated with a pre-trained text-to-image stable diffusion model. Get training data from the Unsplash lite dataset, augment images using the Albumenations library, generate a sample prompt through an open-source LLM, attempt to recreate ground truth



Main Results & Comparison



Box Plot of Loss by Augmentation and Model Model none 1.0 - controlnet unet unet 0.8 0.6 Loss 0.4 0.2 None PlanckianJitter RandomToneCurve RandomBrightnessContrast Augmentation GaussianBlur GaussNoise HueSaturationValue CLAHE RandomGamma Â.



Conclusion

To conclude, there are many areas of improvement for the ControlNet model developed in this paper, including more accurate evaluation for the task at hand using different quantitative evaluation functions and a more advanced baseline model for comparison. Furthermore, future work should perform more experiments to see the impact that the provided text prompts have on the final "style" of the ControlNet model.

With this said, the CoGIR was able to produce impressive results as a lightweight model. While the actual produced images may not have been similar to the target image as calculated by LPIPs + L1 loss, they were able to match the average aesthetic within the dataset. CoGIR was able to seamlessly handle common degradations that images on the internet may face, and was particularly good at handling more extreme input, which the baseline model could not effectively do.

Compact diffusion models for Cifar-10

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Summary:

This work addresses the computational challenges in **Diffusion Probabilistic Models (DPMs)** for CIFAR-10 image generation. By leveraging **structured pruning** and **knowledge distillation**, we developed MiniDiff-C10, through a self supervised approach, an efficient model with reduced inference time and memory footprint while retaining high image generation quality.

Motivation:

- Diffusion models like DDPMs deliver state-of-the-art generative performance but demand substantial computational resources
- Real-world deployment in resource-constrained environments requires efficient alternatives

Background:

- Structured pruning systematically removes unimportant weights, reducing model complexity
- Knowledge distillation transfers knowledge from a larger "teacher" model to a smaller "student" model to retain performance
- This project combines both techniques to optimize diffusion models for practical use cases



Baseline



Minidiff-C10

Inference Efficiency: MiniDiff-C10 achieved a significant reduction in inference time and memory usage (21.35 s, 36 Mb) compared to the baseline DDPM (77.25 s, 137 Mb).

FID Score Performance: With 20% pruning and fine-tuning after knowledge distillation, MiniDiff-C10 maintained an FID score (50) close to the baseline (16.25), demonstrating 68% image quality retention.

Comparison to Prior Work:

- Unlike generic pruning strategies, our approach integrates structured pruning with distillation, ensuring the model retains essential generative capabilities.
- Previous work has focused on pruning individual weights or using only KD; our combined approach optimizes for both efficiency and generative performance.



Key Takeaways:

- MiniDiff-C10 demonstrates that structured pruning, paired with knowledge distillation, is a viable strategy for making DDPMs more efficient.
- The trade-off between model size and image quality can be effectively managed, allowing for practical use in resource-constrained environments.

Future Directions:

- 1. Architectural Enhancements: Explore deeper UNet models with larger input images to capture finer details.
- 2. **Low-Rank Approximation:** Incorporate rank-reduction techniques for additional parameter efficiency.
- 3. **Broader Applications:** Apply these methods to other generative models (e.g., GANs, VAEs) and datasets.

Fine-Grained Brain Tumor Segmentation Using an Attention-Enhanced U-Net Model

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Motivation and Background

- Brain tumor segmentation is vital for diagnosis and treatment, but manual methods are time-consuming and inconsistent, necessitating automated solutions. This research aims to enhance segmentation accuracy and efficiency with attention-based U-Net models.
- MRI is widely used for brain tumor assessment, but accurate segmentation is challenging due to tumor variability and complex patterns. While U-Net shows promise, it struggles with weak tumor boundaries, and attention mechanisms help improve segmentation by focusing on relevant regions.

0 50 100 150 200 50 100 150 200

Summary

This study leverages the BraTS 2020 dataset, comprising multimodal MRI scans (T1, T1ce, T2, FLAIR), to develop an attention-based U-Net model. The architecture incorporates attention gates to focus on tumor regions, improving segmentation accuracy. Evaluation metrics show competitive results, and the model demonstrates significant improvements over the baseline U-Net.



Comparison to Prior Work and Main Results

- Segmentation using U-Net: demonstrated U-Net models significantly improves focus on tumor boundaries, particularly in handling complex and irregular structures in medical imaging.
- **Robust Handling of Class Imbalance**: The preprocessing pipeline and multimodal MRI integration address challenges such as class imbalance and heterogeneous tumor characteristics more effectively than earlier methods.
- State-of-the-Art Metrics: The model achieves competitive Dice coefficient and IoU metrics, surpassing earlier traditional U-Net and models in precision and robustness.
- **Our Contribution**: Unlike traditional U-Net models, our architecture incorporates attention gates, which dynamically prioritize relevant spatial regions, leading to enhanced segmentation accuracy.

Sample 4





Sample

Sample 3

Sample '

Evaluation Metrics and Results

- Dice Similarity Coefficient (DSC)
- Intersection over Union (IoU)
- Sensitivity
- Specificity



Conclusion

This study introduces an attention-enhanced U-Net model for brain tumor segmentation using the BraTS 2020 dataset.

• Improved Segmentation Accuracy:

• Attention mechanisms significantly enhance the model's ability to accurately segment tumors, particularly in complex cases with subtle boundaries and heterogeneous features.

Focused Attention:

- The model prioritizes critical regions in MRI scans, improving segmentation precision and demonstrating robustness against noise and tumor variability.
- Impact on Medical Imaging:
 - The promising results underline the potential of attention-based architectures to address challenges in medical image segmentation, specifically in brain tumor analysis.

Clinical Implications:

• This work paves the way for more accurate, automated tumor detection, offering the potential for more efficient and reliable diagnosis in clinical practice.

• Future Directions:

- Future research will focus on:
 - Optimizing model performance.
 - Exploring lightweight architectures to reduce computational overhead.
 - Leveraging **transfer learning** using pre-trained models on similar medical datasets.

EmotionLess: Optimizing Emotional Style Transfer Through Customized Loss Functions

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Introduction

Background: Existing style transfer models struggle to balance maintaining image's original style while transferring a certain emotion, especially when working with many emotions.

Motivation: Improve the balance between transference of emotion and maintaining original style with an increased number of emotions, promote more emotion-based art that society can resonate with

Objective: Introduce an additional custom loss function focused on reducing differences between the base and stylized images to the style transfer to improve performance by preventing the original style from being lost.

Models/Datasets: Trained image-to-emotion classifier on 80k+ images from Artemis dataset. Generated 1000+ images through style transfer.







Results





Similarity Between Base and Stylized Images By Emotion

Conclusion

Challenges:



- Managing compute resources
- Obtaining survey results

Key Findings:

- Implementing a custom loss function helps emotion-based style transfer models perform generally well on a wider scale of emotions
- Classifying between many emotions can be balanced with retaining style

Future Improvement:

- Enhance data collection methods and dataset selection
- Incorporate additional models trained on diverse datasets for emotion classification.



Data augmentation with diffusion models using latent space exploration

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Introduction

Summary:

we implement CLIP in order to develop image embeddings in between two images. Additionally, our additional goal is to be able to explore possible perturbation within the latent space through single image embeddings in order to fine-tune the output of our image generation process

Motivations:

Our investigation into this challenge is specifically motivated by the potential of latent feature space exploration in generating synthetic data that can effectively test and enhance the robustness of classification models.

Results













Conclusion

Analysis of results:

SLERP's benefits are less pronounced when models already have strong feature representations through pre-training. On the other hand, diffusion models were not able to uplift the performance of the previous pre-trained model, as they oftentimes perturbed the original image to the point of semantic loss, and harmed the quality of the data.

<u>What now?</u>

We can now attempt to provide optimal values of strength and similarity parameters used to find semantically different images. Our goal then would be to find a balance between maintaining the content of the image while generating elements different from the source.

Visual grounding in unseen domains

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Quick Summary

- Visual grounding: linking natural language expressions to corresponding regions in an image. (think object detection with natural language)
- We investigate the ability of pretrained visual grounding models to adapt to new, unseen domains
- Evaluates one-stage and transformer-based grounding methods.
- We curated a dataset choosing retail stores as our domain
- Investigated Low-Rank Adaptation (LoRA) for fine-tuning

Experiments and Results

| | Accuracy@0.5 | | Mean IOU | | |
|-------------|--------------|---------|----------|---------|--|
| | Model A | Model B | Model A | Model B | |
| Baseline | 23.52 | 21.43 | 34.39 | 37.24 | |
| With LoRA | 26.31 | 27.59 | 35.16 | 38.72 | |
| Cluttered | 11.42 | 16.56 | 29.77 | 21.41 | |
| Uncluttered | 27.37 | 23.63 | 38.21 | 39.10 | |

Table 1

| | Accuracy@0.5 | Mean IOU |
|-------------|--------------|----------|
| Baseline | 25.67 | 35.34 |
| With LoRA | 26.13 | 39.22 |
| Cluttered | 17.42 | 15.16 |
| Uncluttered | 31.25 | 41.73 |

- Table 1 shows our results with Yang et al. [22], pre-trained models on Retail Dataset. Model A: Pretrained BERT on RefCOCO, Model B: Pretrained BERT on Flickr
- **Table 2** shows our results using TransVG on Retail Datase

Conclusion

- Pre-trained models struggle with unseen domains (Acc@0.5 < 30%).
- Visual clutter significantly impacts accuracy and IoU.
- LoRA offers marginal improvement; alternative domain adaptation methods needed.
- Domain-specific pre-training may improve generalization.
- Future work: explore advanced adaptation techniques and data augmentation.

Neuro-symbolic solver (NASR++)

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Summary, Motivation, Background

- Motivation:
 - Improve the pipeline's (NASR) performance on challenging datasets without RL to ultimately reduce the computational cost
 - Cornelio et al. trained multiple models (instead of a general purpose model) for each sudoku datasets of different characteristics.
- Architecture
- Performance
- Training Time

| | big_ka | ggle | minin | nal_17 | multip | ole_sol | satnet_c | lata |
|---|-----------------------------------|--------------------------------|-----------------------------------|------------------------------|-----------------------------------|--------------------------------|-----------------------------------|--------------------------------|
| Perception SolverNN Mask-Predictor | 99.64 100-98.33 99.92-99.71 | 74.56 62.68 | 99.84 100-61.56 99.54-35.26 | 87.70 0.00 | 99.48 100-93.72 99.02-76.12 | 65.70 46.70 | 99.32 100-94.84 99.90-96.06 | 63.20 24.00 |
| Neuro-Solver NASR w/o RL NASR with RL | | 47.03 80.02 84.24 | | 0.00 1.59 87.00 | | 28.80 60.00 73.00 | | 14.40 76.40 82.20 |
| NASR-Heur.Mask | | 73.11 | | 66.99 | | 55.60 | | 42.80 |

| | big_kaggle | minimal_17 | multiple_sol | satnet_data |
|----------------|-----------------|-----------------|---------------|-----------------|
| Perception | 108.84 | 57.71 | 11.68 | 14.14 |
| SolverNN | 85.58 | 41.97 | 9.01 | 26.51 |
| Mask-Predictor | 81.43 | 40.15 | 8.87 | 128.98 |
| RL | 121.07 | 241.31 | 24.86 | 16.44 |
| NASR w/o RL | 275.85 (108.84) | 139.83 (57.71) | 29.56 (11.68) | 169.63 (128.98) |
| NASR with RL | 396.92 (229.91) | 381.14 (299.02) | 54.42 (36.54) | 186.07 (145.42) |
| Symb. Baseline | 108.84 | 57.71 | 11.68 | 14.14 |
| SatNet | 1151.25 | 582.13 | 41.66 | 108.51 |
| NaurASP-Infer | 108.84 | 57.71 | 11.68 | 14.14 |
| NeurASP | 94.34 | 91.53 | 99.96 | ~ 90 |



Results

- Robustness
 - Two models: model trained on big_kaggle (*Mb*), model trained on minimal_17 (*Mm*)
 - Evaluated *Mb* on *Mm* and vice versa \rightarrow found that both the models were not robust
 - Composed a representative & robust dataset to train a new model
 - Could not complete training in the interest of time
- Constraint Loss
 - Functions: cosine similarity, KL divergence, Jensen-Shannon divergence
 - Training Time
 - Performance
- Modular Interactions between SolverNN and Mask Predictor
 - SolverNN confidence vs Mask Predictor confidence & performance
 - Manipulate latent representations: Softmax with vary temperature
 - Confidence: average negative entropy of distributions across Sudoku boards

| Training Time | Big Kaggle | Minimal 17 | | |
|--|--|-------------------------|--|--|
| Standard | 200 epochs, 145 mins | 200 epochs, 73 mins | | |
| Cosine | 138 epochs, 240 mins (timed out) | 200 epochs, 120 mins | | |
| Performance (correctness on all cells) | Big Kaggle | Minimal 17 | | |
| Standard | 98.42% | 61.65% | | |
| Cosine | 97.84% | 61.38% | | |

Conclusion

- Now that we have a composed dataset that includes a wide range of hints per board, we hope to train a new model with the NASR pipeline on this dataset
- We expected to...
 - Decrease training time 0
 - Improve the performance Ο



Future work, GNN?



Deep learning for plant health monitoring

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Problem Statement:

• Plant diseases represent a significant challenge to global agriculture, causing substantial crop losses and financial difficulties for farmers. Traditional manual inspection methods are inefficient, inconsistent, and impractical for large-scale operations, highlighting the need for an automated and scalable approach to ensure timely and accurate disease detection.

Goal

• To demonstrate that the DeepLeaf ensemble model, combining ResNet50, EfficientNet, and InceptionNet, outperforms individual models in automating plant disease detection, achieving superior classification accuracy, reliability, and scalability.

Approach

• DeepLeaf employs an ensemble of advanced CNN models (ResNet50, EfficientNet, InceptionNet) combined with LSTM-based time-series analysis to enhance plant disease classification and progression tracking, supported by data augmentation techniques to address class imbalances and improve model generalization.

Results

Ensemble Predictions vs Individual Model Predictions 1.0 0.9 0.8 -0.8 0.7 Test Accuracy 0.6 0.6 Prec 0.4 Micro-average Precision-Recall (AP = 0.88) - Class 19 (AP = 0.88) - Class 0 (AP = 0.89) ---- Class 20 (AP = 0.91) 0.5 ---- Class 21 (AP = 0.81) ---- Class 2 (AP = 0.92) ----- Class 22 (AP = 0.90) - Class 3 (AP = 0.86) - Class 23 (AP = 0.95) - Class 4 (AP = 0.93) ----- Class 24 (AP = 0.88) - Class 5 (AP = 0.95) ---- Class 25 (AP = 0.96) ---- Class 6 (AP = 0.92) 0.4 ----- Class 26 (AP = 0.95) Class 7 (AP = 0.79) Resnet50 0.2 ---- Class 8 (AP = 0.99) ----- Class 28 (AP = 0.85) ---- Class 9 (AP = 0.83) ---- Class 29 (AP = 0.64) EfficientNet - Class 10 (AP = 0.98) ---- Class 30 (AP = 0.67) ---- Class 11 (AP = 0.94) ---- Class 31 (AP = 0.82) 0.3 ---- Class 12 (AP = 0.96) ---- Class 32 (AP = 0.64) InceptionV3 ---- Class 13 (AP = 0.97) ---- Class 33 (AP = 0.83) ---- Class 14 (AP = 0.96) ---- Class 34 (AP = 0.77) - Class 15 (AP = 0.94) ---- Class 35 (AP = 0.94) Ensemble - Class 16 (AP = 0.84) ---- Class 36 (AP = 0.93) Class 37 (AP = 0.97) Class 17 (AP = 0.94) 0.0 - Class 18 (AP = 0.87) 0.2 -0.0 1.0 0 2 4 6 8 10 0.2 0.4 0.6 0.8 Recall Epoch

Precision-Recall Curve for Each Categorical Class in the Test

Future Scope:

• DeepLeaf can be improved by integrating explainable AI for enhanced interpretability, optimizing it for deployment on edge devices, training it on more diverse real-world datasets, and incorporating advanced methods like attention mechanisms to boost accuracy and scalability for widespread agricultural use.

Conclusion :

• DeepLeaf establishes the effectiveness of ensemble learning by achieving superior accuracy over individual models in plant disease detection. With its integration of LSTM-based temporal analysis, it provides a comprehensive solution for monitoring disease progression, offering a transformative tool for precise and sustainable agricultural practices.
Occlusion-aware module for 2d object detection for autonomous vehicles

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Project #86

Quick Snapshot of Our Project

• <u>Motivation</u>: Object detection is a crucial component of critical downstream tasks like object tracking for autonomous driving and motion planning of robots. Yet, occlusion poses a severe challenge for detections.

Robustness to occlusions is required for safe autonomous vehicles.

<u>Goal</u>: Improve the performance of existing object detection framework in occluded cases, especially localizing objects in autonomous driving scenarios.

• <u>Approach</u>: We propose a two-stage object detector that enhances YOLO v5m with ResNet-18 secondary classifier and further, show that overlap with initial predictions (IoU) and aspect ratios serve as an important information for predicting object dimensions when occluded.

Results



YOLO v5m detections

YOLO v5m+ResNet detections

YOLO v5m + ResNet and occlusion-aware module detections

Conclusion

Summary of Contributions:

- Developed a two-stage detection pipeline enhancing YOLO v5m with a ResNet-18 secondary classifier.
- Implemented an occlusion-aware bounding box enhancement method to improve localization under occlusions.
- Reduced false positives and misclassifications without significant computational overhead.



Key Results:

- Significant improvement in detection accuracy across all vehicle categories (car, bus, motorcycle, truck).
- Achieved higher Average Precision (AP) and Average Recall (AR) compared to baseline YOLO v5 models.
- Enhanced detection of small and medium-sized vehicles and better handling of occluded objects.

Future Work:

- Explore integration of more advanced classifiers and machine learning techniques.
- Extend approach to additional object categories and dynamic scenes.

Evaluating Open World Agents using Generative Models

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Project #89



Generative models

- Learned latent representation



Results

